

68 PLUS LEAGUE ADVANCE SUBSTITUTE PROCEDURE

It is the Managers responsibility to secure sub players for their respective teams.

Managers must initially look to the Advance Substitute List (ASL) posted on the league website to fill their team needs. Roster players, including the Duty team, may be contacted only after all efforts have been exhausted to secure a substitute from the ASL.

Advance Substitutes players can be obtained a maximum of one week in advance of scheduled game and must be of the same or lower player rating than the roster player they are replacing.

The same position sub player cannot be used for two consecutive games and no more than 3 times per season. Pitcher subs may be used in two consecutive games and no more than 3 times per season.

After selecting and obtaining substitutes approval to play the selection must be posted on the league website by no later than 2pm on the Tuesday proceeding the scheduled game.

Substitutes posted to the system prior to 2:00PM on Tuesday may bat anywhere in the team lineup deemed appropriate by the Manager. Substitutes secured after 2:00PM on Tuesday and substitutes secured on game day must bat last in the team lineup.

Advance substitutes will be displayed on the web site immediately after the system accepts the request. Managers have the ability to delete their substitute request and or choose another substitute prior to the 2pm Tuesday deadline. If the deadline is passed and a substitute is required it must come from the game day duty team.

The same position substitute player cannot be used in consecutive games and no more than three times per season by the same team. Substitute pitchers may be used in consecutive games but no more than three times per season by the same tea.

Managers whose team is missing one or more A players may obtain enough A substitutes to ensure that they have three A players for their game. If all teams A players are available that team must play with 11 players since choosing an additional B or C substitute is not permitted unless that player or players increases the game day line up to the minimum of 11 players.

Game day teams starting with 12 players that loose a player to injury will play the remainder of the game with 11 players unless the injured player is an A rated player in which case he can be replaced by the Duty team.

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Teams with less than 11 players or having injured players on game day will be allowed to obtain substitute players from the Duty team to increase their game day line up to a maximum of 11 players.

The duly appointed Substitute Coordinator will resolve any disputes relating to substitute selections.

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